

U8 Division Rules



Playing Time: 4 quarters

- 4 x 10 minute quarters (49 Minute Game)

Number of Players on Field:

- 5v5 Including Goalkeeper
- Minimum: 4 Including Goalkeeper

Ball Size: 3

Field Dimensions: Approx. 50 yards x 30 yards

Team Areas: Player & Coach Sideline

- ONLY rostered players and officials allowed

Restarts: All restarts are indirect

- Must touch someone else before crossing goal line

Throw-ins: Yes

Heading: Not Allowed (per USSF Mandate)

Referees: Volunteer Referees

Playing Time

- Each player MUST play minimum of 50% of the total playing time.
- Coaches MUST make every effort to balance playing time between all players at game.

The Field

- Dimensions: field size 50 yards long and 30 yards wide, center circle and goal box
- Goals: 2 goals.

Number of Players

- Maximum number of players per team on the field at one time is five (5).
- Minimum number of Players: per team on the field to start or continue the game is four (4).
- Coaches should loan players to a team that is short handed to allow all children to play and have fun!
- Substitutions can be made on any dead ball possession such as a throw-in, kickoff, injury stoppage.

Players' Equipment

- Uniforms: All Players are required to wear the issued yellow jerseys at all games.
- The team listed first on the schedule shall be the home team, away team will wear pinnies.
- Players must not use equipment or wear anything dangerous to themselves or another player (No jewelry of any kind).
- Shin guards: Players must wear shin guards covered by long socks.
- Footwear: Soccer cleats are discouraged, turf shoes recommended.

Referees

- Only one referee provided by GLAYSO.
- Parents can be utilized as linesmen.

- Both coaches work with referees to ensure all players are safe and enjoying the game.

Duration of the Game

- 4 x 10 minute quarters.
- Half-time must be five (5) minutes.
- Teams switch goals at half-time.
- Quarter breaks must be two (2) minutes.
- The referees shall allow for time lost through injury (only when a player is replaced) or accident but not allow the half to run longer than 25 mins.

Starting the Game

- The game begins with a kickoff in the center circle, by Home team, to start the first half. Away team will kick off to start the second half. Teams change sides at halftime.
- The opposing team must be outside the center circle on their own half of the field.
- The player taking the kickoff cannot touch the ball a second time before it has been touched by another player. For a violation of this rule, the kick shall be retaken.
- A goal may NOT be scored directly from the kickoff. It must touch another player before going into the goal. IF the ball is kicked directly into a goal from a kickoff, award a throw in.
- A throw-in occurs at the beginning of the 2nd & 4th quarters based on possession and ball placements at stoppage of play.

Ball In and Out of Play

- The ball is out of play when it has entirely crossed over the touchline resulting in throw-in for the other team.

Method of Scoring

- The ball must completely travel over the goal line, inside of the goal.

Off-Side

- There is no offside.

Fouls and Misconduct

- All fouls will result in an in-direct free kick with the opponents 8 yards away.
- The referee will explain ALL infractions to the offending player(s).
- No punting.
- No slide tackling.

Free Kick

- Indirect free kicks to be given in accordance with the laws of game.
- All opponents must be 8 yards away until the ball is in play.

Penalty Kick

- No penalty kicks for this age group.

Goal Kick

- Opposition players must retreat behind the mid field line. They can only cross the mid field line after the goal kick is taken.
- Ball can be placed anywhere within the goal box.

Corner Kick

- Awarded when ball crosses goal line, except through the goal and was last played or touched by a defending player. Attacking team to take corner from same side of the goal on which it went across the goal line.
- Opponents must be 8 yards from the ball

Practices: One Mandatory per week